

"JACK AND THE BEANSTALK"

By

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JACK AND THE BEANSTALK

Characters

Dame Trot

Jimmy)

)

Dame Trot's sons

Jack)

Squire Grabbem

Character comedy support

Sue (The Squire's daughter)

Principal Girl

Bertie B.)

)

The Giant's Private Eyes

Comedy support

Sammy Squint)

Jessie, the Cow

Fairy Starlight

Giant Grimm

Ensemble of singers and dancers

Kiddies chorus

SCENES

Prologue		Tabs
<u>Scene 1</u>	The Village of Sunnyside	Full set
<u>Scene 2</u>	On the way to the County Fair	Tabs
<u>Scene 3</u>	The County Fair	Full set
<u>Scene 4</u>	A Country Lane	Tabs
<u>Scene 5</u>	Inside Dame Trotø's Cottage	Full set
<u>Scene 6</u>	Outside Dame Trotø's Cottage	Tabs
<u>Scene 7</u>	The Ballet of the Beanstalk	Full set

INTERVAL

<u>Scene 8</u>	The Village of Beans-on-Toast	Full set
<u>Scene 9</u>	The Forest of Fear	Tabs
<u>Scene 10</u>	The Giantø's Banqueting Hall	Full set
<u>Scene 11</u>	At the top of the Beanstalk	Tabs
<u>Scene 12</u>	The Garden of Dame Trotø's Cottage	Full set
<u>Scene 13</u>	Home, Sweet Home, in Sunnyside	Tabs
<u>Scene 14</u>	Jackø's Wedding	Full set

Note: Each scene described as 'Tabs' can be a front cloth with the exception of change from scene 5 to scene 6 which requires Fairy to walk through

Overture Music cues
(1)

Prologue Tabs

(Incidental music throughout the scene) (2)

(Fairy enters right always)

Fairy Welcome good people to the land of Make-Believe,
 Where fantasy is Queen, and magic spells may weave
 Stories so wondrous, fey and bold
 Yet known to each mortal, young or old.
 Follow your heart and not your mind,
 And everything is possible, you'll find.
 Believe in me, have faith, 'tis time
 To roam the magic land of pantomime.
 A lad called Jack is hero of our tale to-day
 And you will see in all good time
 Of how to heights undreamed of he will climb.
 Into the clouds to meet his destiny he'll go,
 Courage he'll need to face a deadly foe.

(Blood curdling laugh and thunder clap. Giant's voice heard off stage through microphone, He talks through music)

Giant Fee - Fie - Foe - Fum.
 I smell the blood of an Englishman.
 Be he alive or be he dead
 I'll grind his bones to make my bread.

(Blood curdling laugh and thunder clap)

Fairy The voice of Giant Grimm proclaims his hate.
 Yet Giant Grim will 'ere long meet his fate.
 Beneath his yoke the country people bend.
 Our hero, Jack, this tyranny will end.
 My magic wand protects Jack - come what may
 As on adventure's path he wends his way.
 Some magic beans, a beanstalk and a cow
 Make up the tale to be unfolded now.

(Opens tabs with wave of her wand. Exit Fairy always to right)

Scene 1

Full set

The Village of Sunnyside

(Set should have cottage with practical door right and practical window upstage of door)

(Opening ensemble number as villagers. This is a typical old world English village. Possibly have people going about their various jobs and occupations during the number, eg. Milkmaid, postman, yokels, blacksmith, baker, etc. After number all remain) (3)

(Remaining singing man enters as news-vendor)

Man Sunnyside News! All the latest! Read all about it! Read all about it!

(Ensemble crowd buying papers. Each person gets a newspaper which they hold in front of them)

All What's that? Tell us! Buy a paper yourself - don't push.

(Ad lib)

(Some of the following lines are given as if read from papers)

Man *(Not vendor)* Hey, have you seen the front page?

1st Girl Dame Trot's in bother again.

2nd Girl She's never out of it. What's the matter now?

1st Girl She can't pay her rent.

3rd Girl That's nothing fresh.

1st Girl Ah, but if she doesn't pay today, the Squire's going to turn her out.

2nd Girl Is there a picture?

3rd Girl Here in the colour supplement.

4th Girl Yes, that's her son, Jack.

3rd Girl What's he going to do about it?

2nd Girl Nothing if I know him. You know what a dreamer he is.

5th Girl *(Dreamily)* I like her other son, Jimmy.

All *(Laughing)* What him? *(Derogatory remarks ad lib)*

3rd Girl If we hadn't got a village idiot already, he'd be it.

6th Girl You'd better all be quiet, have you seen who's coming?

All Who?

6th Girl Dame Trot and Jimmy!

(Blackout. Quick music play - on. Sound of motor car and horn. Two headlights seen (4) moving to halt at front of centre stage. Lights up to full disclosing Dame and Jimmy, side by side holding frame with headlights on and nothing more except "L" plates. Any sound effects in the following are done over the sound system)

1st Girl What sort of a car do you call this?

Dame It's a convertible.

Jim Roofless.

Dame Bodyless.

Jim Chassisless.

Dame Wheelless.

Jim Drophead.

Dame Rolls Canardly.

1st Girl Rolls Canardly?

Jim Yes, it rolls down one hill and can hardly roll up the other.

Dame Well come on, let's get out *(Dame and Jim mime getting out)*

Jim *(To one of chorus)* Here take charge of this. *(Gives her "car")*

2nd Girl There's nothing there.

Dame There is. It's an invisible car. The Squire's after me for the rent, so I've hired this invisible car then he can't see us when we go out.

3rd Girl I don't think there's a car there at all.

Jim There is. I'll prove it. I'll shut that door I left open. *(Mimes shutting car door - Sound effect)*

Dame Well shut my door as well. *(Jim shuts door - Sound effect - Door falls off to bang and crash)* If you go on like that, there's going to be no body left.

Jim Eh, can I try the horn?

Dame Yes, go on.

(Jim tries horn, there is sound effect of bicycle bell)

Jim Horn. *(Jim tries again. Horn sounds. Jim then toots "How's your father?")*

Dame Now give up, that's enough.

Jim Well, let me ask you a riddle.

Dame Go on then, Jimmy.

Jim What's the difference between *(Toot, Toot)* and *(Toot, Toot, Toot)*.

Dame I don't know. *(Jim toots once)* Now come on. *(To chorus girl holding car)* Right, take that car and park it.

Man Just a minute. You haven't paid me for the hire of that car.

Jim How much?

Man Thirty pounds.

Jim Ten, twenty, thirty. *(Counts out imaginary £10 notes)*

Man There's nothing there.

Dame No, it's like this car - invisible. Off you go.
(Chorus exit laughing)

Jim Hey, mam, *(Pointing to audience)* Look at all these people out here.

Dame I've seen them, they look a nice friendly lot.

Jim They do, don't they. I hope they are - 'cos I want everybody to be friendly tonight.

Dame Let's make sure that everybody's friendly. Right - I want this side of the audience to swivel in their seats - to swivel their bodies round - can you swivel missis? Well don't do yourself a mischief. *(Makes business out of this swivel)* I want you to swivel - and face that side of the audience and say "Well how are you?". We'll have a practice - after three. One, two, three. *(does so)*.

Jim Now I want my side of the audience to swivel in their seats and face the other side and say "Get lost".

Dame Just a minute - you can't do that. That's not friendly.

Jim I was only kidding - I want them to answer "Very well thankyou". Let's try it.

Dame Right. After three. One, two, three, "Well how are you?".
(with her side of audience)

Jim One, two, three, "Very well, thankyou". *(with his side of audience)*.

- Dame They're as daft as us.
- Jim But they look happy. Are we all happy? (*get audience to shout back "yes". encourage them to shout louder.*)
- Dame I'll tell you what. We'll check every time we come on.
We'll shout "Are you all happy" and we want you to yell back " Yes".
Let's have a practice. We'll go off and come on again. (*They do so. Business as many times as necessary.*)
- Jim Right, well I'm off.
- Dame You're not. I want you to go shopping for me. Make a list - Have you got a pencil and paper?
- Jim (*Jim produces both. During following writes furiously and waggles tongue in and out licking pencil*) Yes.
- Dame Two dozen ham rolls, three dozen jam rolls and four dozen teacakes.
- Jim What's that for?
- Dame My supper. A plain scone.
- Jim What's that for?
- Dame Your supper. Some "Farewell Pudding" for tomorrow's dinner.
- Jim "Farewell Pudding". What's that?
- Dame Sa - go . Have you got that down?
- Jim Yes, I've got that down.
- Dame A toothbrush.
- Jim How big?
- Dame To fit my mouth.
- Jim Outsize.
- Dame Some vanishing cream.
- Jim What's that for?
- Dame My face.
- Jim Good idea.
- Dame Never mind that. Have you got it down?

Jim Yes, I've got it down.

Dame Half a pound of suggestive biscuits. Have you got those down?

Jim Yes, I've got those down.

Dame And a new pair of trousers for you. Have you got those down?

Jim Yes, I've got those down.

Dame Well pull them up again. Oh, and on your way to the shop, I want you to take Mrs. Entwhistle a pint of milk.

Jim There's none in the jug.

Dame Well, we shall have to ask Jessie if she can spare some. Let's call her.

Both Jessie! Jessie *(Smart play-on cow music for Jessie - Enter cow left)* (5)

Dame She looks a little off colour today. Have you fed her?

Jim Yes.

Dame Where?

Jim Opposite end to the tail.

Dame Now listen Jessie. *(Lifting ear of cow)* Are you ready to be milked yet?

Cow Moo!

Dame Yes, I know we've had a couple of gallons already, but we need some more.

Cow Moo?

Dame Why? I want to make some custard. Couldn't you just manage a pint?

Cow Moo! *(Angrily)*

Dame She says she doesn't see why she should strain herself for 70 pence. *(To cow)* Well, will you try?

Cow Moo! *(Doubtful, reluctantly consents)*

Dame Alright then. James, fetch summat to put the milk in. *(Exit Jim right. Returns with a very small milk jug)*

Dame That won't do; bring a bucket. *(Exit Jim right)* You'll be alright, Jessie. *(Jim returns)*

Jim *(With bucket and stool)* Why has a milking stool only got three legs?

- Dame Why?
- Jim The cow's got the udder.
- Dame Now get on with it. *(Cow now turns to face left. Jim puts bucket down under cow and stands back to wait for something to happen)*
- Jim S'not coming - is it?
- Dame *(At left of cow)* No. Well, of course, Jack's always milked her before. I wonder where the tap is.
- Jim *(Pointing to horns)* Do you think she's got two. *(Touches horns)* One hot and one cold. *(Cow moves away to right backwards)*
- Dame Oh, you've done it now. Let's get her back over this bucket. *(Business manoeuvring cow over bucket)*
- Dame I'll stand over here. *(Crosses left of cow. Cow sticks out foot and trips Dame)*
- Dame Who did that? *(Cow bows)* Cheeky. I should think this job's done better sitting down. Give me that stool. *(Jim places stool near rear of cow)*
- Dame Now sit down. *(Cow sits on stool - front half of cow sitting with legs crossed on knees of back half of cow)*
Not you Jessie. *(to Jim)* Help me get her up. *(They get Jessie off stool)*
Put the stool there. *(Points to position where you would sit to milk cow)*
Now sit on it. *(Jim goes to sit. Cow kicks stool from under him)*
- Jim That's naughty. *(moves stool and bucket to cow, sits, as he does so cow moves Away upstage sideways. Repeat business with cow moving downstage sideways when bucket placed upstage and vice versa repeated several times.)*
- Dame Has anything happened yet?
- Jim I'll have a look. *(gets under cow. Cow sits on him)*
- Dame You're not doing so well.
- Jim No, me work's got on top of me. Get her off me. *(Cow gets up - Jim's still underneath with head stuck between back legs - bus.)*
- Dame How you're doing?
- Jim I'm in a very dangerous position. *(He stays under cow)*
- Dame I don't know what's the matter - have another look. *(Jim lies on his back under cow with face turned up - gets squirted from under side of cow).*
- Jim Quick the bucket. *(Rises and puts bucket under cow as squirting stops)*
Well, you little squirt. *(To cow)*

- Dame Let's try another way. You know the village pump?
- Jim Yes.
- Dame Well, there you are. *(Points to tail, Jim uses tail as pump handle - pumps vigorously - nothing happens. Moves away. Cow drops plastic container of milk into bucket. Both dash back to cow. Take container out of bucket)*
Well. That's very good. Sainsbury's. But it's only half a litre.
- Jim Same again, please Miss. *(Pumping business again - container drops into bucket)*
- Dame Two, just right. Now Jimmy.
- Cow *(In panic)* Moo! *(Jumping up and down uncomfortably)*
- Jim Bucket! Bucket!
- Dame There must be some more. *(Pumping business again - beakers fall into bucket)*
What is it?
- Jim Two beakers.
- Dame Bless her, she thinks of everything. Nothing worries me as long as I've got Jessie.
(Cue for number - Dame, Jim & Cow. Try for comic effects in this number. (6) Comedy marching, skipping or dancing. Back half of cow upright and marching as close to front half as possible with "back" of cow arched. Back half of cow marching side by side with front half instead of behind it. Crossing legs. Exit right at end of number).
(Re - enter Dame right, picks up bucket).
- Dame After all that, I go and forget my bucket.
- Sue *(Off stage)* Yoo-hoo! Dame Trot! *(Play-on music. Enter Sue left)* (7)
- Dame Hello, Sue.
- Sue Hello, Dame Trot.
- Dame It's nice to see you. Have you come to see our Jack?
- Sue It's nice to see you Dame Trot, but -
- Dame You've come to see our Jack. You'll get into bother with your dad. He's the Squire, a rich man, and I've got nowt.
- Sue You've got Jack.
- Dame Eh! Isn't love wonderful. I wish I was nineteen again, but you can't turn the clock back six years. I'll see if he's in. Are you there our Jack?
(Dame exits into cottage right)
- Sue She's a sweet old thing really, but daddy doesn't get on with her. In fact he doesn't

seem to get on with any of his tenants. That makes me so unhappy sometimes -
(Jack enters rights)

Sue - so unhappy.

Jack Who's unhappy/

Sue Jack! I was unhappy until you arrived.

Jack *(They hold hands)* Now you're smiling again - why did you feel unhappy?

Sue It's daddy. I know he doesn't like your mother.

Jack I don't suppose he approves of me either.

Sue As a matter of fact he doesn't. He thinks you're a lazy - good-for-nothing.

Jack Does he! I must admit I'm a bit of a dreamer.

Sue Will your dreams ever come true?

Jack One just did. I'm with you now.

Sue I'll share all your dreams.

Jack And I'll work hard. Then one day, they'll all come true.

(Cue for duet - Jack and Sue. Enter Squire left)

(8)

Squire And what do you think you two are doing? How many times have I told you my girl, not to speak to that good-for-nothing?

Jack But, sir, we were only -

Squire That's a lie. Listen to me girl. Home's the place for you. Never let me find you in this vicinity again.

Sue But daddy - !

Squire You heard what I said - go on, shoo!

Sue *(Stamps foot - then controls temper)* Goodbye - Jack. *(Exit Sue left)*

Jack Goodbye Sue. *(Half aside)* For the time being.

Squire Goodbye for good. Never let me catch you near my daughter again.

Jack You won't catch me, sir.

Squire You insolent young upstart. Go and tell your mother I've come for the rent.

(Jack nods and starts for the exit right)

Jack *(Jack begins to exit as Jim enters)* Trouble! *(He exits right)*

Jim Eh? *(Puzzled. He then sees Squire)* Oh! How do you do? *(Jim exits quickly right)*

Squire Come back here. *Jim re-enters right)*

Jim *(To audience)* Are we all happy?

Audience Yes.

Squire Your mother's rents in arrears.

Jim What's it doing in her ears?

Squire Tell your mother I've come for the rent.

Jim Right.

Squire Thank you.

Jim Thank you too.

Squire And thank you too.

Jim And thank you too.

Squire And thank you too.

Jim Aw, shut thi' goB. Mam!

(Above six lines said affectedly)

Dame *(Off stage)* Yes, love.

Jim There's old ferret-face.

Dame *(Off stage)* Who?

Jim Big conk.

Dame *(Off stage)* Oh- Squire Grabbem. Tell him you're not playing out. *(Exit Jim right)*

Squire *(Knocks on door)* Dame Trot, are you in?

Dame *(Opening door)* Have you looked through the window?

Squire No.

Dame Well why don't you try it. *(Closes door)*

- Squire I will. *(He tip-toes to window, opens it and gets duster shaken in face. Goes back to door and knocks)* Rent!
- Dame and Jim Spent. *(in open doorway)*
- Squire Dame Trot, have you my final demand note?
- Dame Yes.
- Squire Well?
- Dame I've decided not to join.
- Squire Dame Trot. I want my money.
- Dame Now it's a funny thing you should mention that.
- Squire *(Ready for the worst, tapping his foot)* Why?
- Dame *(Imitating him)* Because - because I only said to Jimmy this morning - Jimmy - didn't I say to you this morning?
- Jim Yes, that's what you said, you said only this morning.
- Dame That's what I said, I said, I said to you only this morning, I said, the Squire'll be wanting his money.
- Jim Yes, that's what you said only this morning, you said, the Squire'll be wanting his money.
- Dame Yes, and what else did I say?
- Jim Let him want.
- Squire Woman. *(through clenched teeth)* You're late with your rent for the autumn quarter, you're late with your rent for the winter quarter.
- Dame And I'll tell you something else.
- Squire What?
- Dame and Jim *(Singing duet fashion)* Spring will be a little late this year.
- Squire In that case, I shan't modernise the property.
- Dame Modernise it. This house ought to be scheduled as an ancient monument.
- Jim So should its tenant.

- Dame Shurrup. This house is so old it's even got William the Conqueror's initials on one door.
- Squire There's running water in every room.
- Jim Yes, down the walls. Listen. When you told us about this house you said it had a heated swimming pool. What did it turn out to be? A tropical fish tank.
- Dame And we have to bath in it.
- Squire What do you do about the goldfish?
- Dame Blindfold them. And what about the wild cockroaches from the drains?
- Squire There are no drains.
- Jim That's what makes them wild.
- Squire Well, I'll tell you what I'll do. I'll meet you halfway. Pay up inside twenty four hours and I'll forget half the debt
- Dame Right. I'll meet you halfway.
- Squire Good.
- Dame I'll forget the other half. *(Exit quickly Dame & Jim into cottage)*
- Squire Curse it, I'm never going to get this rent. There's only one thing to do. I must get legal advice. I wonder if they're open yet. *(Exit down left)*
- (Play-on music for B. and Squint. They enter from opposite sides (9) of the stage wearing Sherlock Holmes type deerstalker hats and caped coats. They also wear panto size dark glasses. They walk in a quick exaggerated Fashion - Groucho Marxs style- circle and bump into each other)*
- Squint Who's that?
- Bloodshot Me.
- Squint Can't be me. I'm me - it must be you.
- Bloodshot Idiot. Take those glasses off. *(They do so)* This disguise is no good.
- Squint I know. I hardly recognised myself.
- Bloodshot You looked a right little twerp.
- Squint Well that's what's clever 'cos I'm a big twerp.
- Bloodshot *(Quietly)* Let's remember why we're here.
- Squint *(Loud)* We were sent by Giant Grimm.

Bloodshot Shhh! I know that. You know that, but no one else must know. Let's read o secret instructions. *(Takes paper from pocket and reads)* From the Giant to my Private Eyes - Bloodshot and Squint. *(Looks up)* I'm Bertie Bloodshot

Squint I'm Sammy Squint.

Bloodshot *(Continues reading)* You are engaged as Private Eyes to locate and kidnap the beautiful daughter of Squire Grabbem of Sunnyside and bring her back with you to my Kingdom in the clouds. Signed Giant Grimm.

Squint Well, what do we do?

Bloodshot We start looking for the girl.

Squint Right. *(Produces large magnifying glass, moves quickly in circles with eyes to ground through glass. Sees B's feet. Works way up B's body and sees his face through glass- Screams -)* Ahhhh!!!!

Bloodshot Idiot. How do you manage to do so many stupid things in one day?

Squint I get up early.

Bloodshot Let's try and do this job properly. You know what happened last time?

Squint Yes, we bungled it.

Bloodshot So now we must put our heads together.

Squint Right. *(He does so)*

Bloodshot Idiot. I mean we must conspire.

Squint I'm already conspiring. I've come out in a hot sweat.

Bloodshot We must form a plan to capture the Squire's daughter.

Squint The Squire's daughter. *(He drools, slurps, and shows his approval)*

Bloodshot *(Hitting S.)* You've been on the wine gums again. Where were you when they handed out brains?

Squint I joined the wrong queue.

Bloodshot Now start thinking. Where are you going to search?

Squint *(Determinedly)* We shall search every cole and horner.

Bloodshot Hole and corner.

Squint Every crook and nanny.

- Bloodshot Nook and cranny.
- Squint And leave no turn unstoned.
- Bloodshot You're soft, you are. You have to be tough and ruthless.
- Squint Right - that's me - rough and toothless.
- Bloodshot You've got to be hard. We're villains pure and simple. I'm pure -
- Bloodshot And I'm sim - hey, just a minute.
- Bloodshot To be a villain you have to be nasty, horrible, vile and revolting. *(Said with his face close to S's. S. bursts into tears)* Now what's the matter? You're frightened. You are trembling.
- Squint No I'm not, it's the wind blowing up my trousers. I don't know where it's coming from but I know where it's going to.
- Bloodshot To work. Remember we're looking for the Squire's daughter. What would Hercule Poirot do in a case like this?
- Squint Send for Inspector Morse.
- Bloodshot No, you fool. Look for the Squire. Wherever the Squire is, his daughter is sure to be -
- Squint *(Spoken)* They go together - so do we. Where there's you there's me.
- Bloodshot *(Together singing)* - They go together so do we, where there's you **(10)**
& Squint there's me. *(Exit B. & S. down left walking in step) (Re-enter Squire up left)*
- Squire Curse it, I'm never going to collect this rent from Dame Trot. What rent she has paid me wouldn't cover the cost of the rent book. I'll try a little gentle persuasion. *(Tiptoes to cottage door then knocks furiously. Enter Jim)*
- Jim *(To audience)* Are we all happy?
- Audience Yes.
- Jim Right. Mam - there's Count Dracula back. *(Or some national or local character. Enter Dame)*
- Squire Dame Trot I have a suggestion.
- Dame How dare you. Never in all my life - well not for a long time anyway.
- Squire Wait 'till you've heard what I have to say.
- Dame I'm waiting.
- Jim Eh - Squire.

- Jim She says she didn't know you were going to be turned out, and if you have to sell Her to pay the rent, she'll just have to make the best of it.
- Dame Oh, bless her. There's no other way out Jessie. I just can't afford to keep you. I shall have to sell you. We've had some very happy times together, but now we - sh'll - we sh'll have to part. When's the County Fair?
- Jim Today. Shall I take her to the County Fair?
- Dame No, I want a good price. Jack can take her. Are you there, our Jack. *(Shouting into house)*
- Jack *(Off stage)* Coming Mother. *(Enter Jack right with ensemble filtering on from both sides)* What is it Mother?
- Dame Jack, I want you to take Jessie to the Fair and sell her.
- Jack and Ensemble - Sell her?
- Jack What, sell Jessie? But why?
- Dame If we don't sell Jessie we're going to be turned out into the street - what else can I do?
- Jack I don't like it Mother, but I suppose that's the only way out.
- Dame You're right lad. Try to get a good price, but above all see that she gets a good home.
- Jack Trust me mother. Come on Jessie, we've a long way to go.
- Jim Goodbye Jessie - if we ever come up on the pools I'll buy you back.
- Dame Goodbye Jessie. No. I won't say goodbye. I know we shall meet again, somewhere, somehow. I'll just say au-revoir.
(Jack starts to sing Goodbye Finale. Ensemble takes over song as Jack leads (13) cow towards left. Business - cow looking over shoulder. Coming back. Dame weeping etc. Cow and Jack finish left, Dame and Jim at cottage door right, waving)

FADE TO BLACKOUT

Scene 2

Tabs

On the Way to the County Fair

(Opening Kiddies chorus number - about going to Fair or setting off for a trip) (14)
 (Enter Jack and Sue down right. Kiddies are left of centre watching)

Jack (Talking to Jessie who is off – stage right) Now come on Jessie. I know you don't want to go to the Fair - but we've got no choice. Try to look on the bright side. Come on old girl, please -! Look we love you very much.

Sue (To audience) You love Jessie, don't you, children?

Audience and Kids

On stage Yes.

Sue You'll have to shout louder than that if you want to see Jessie again.
 (Work "louder" bus. until Jessie's head appears enquiringly round pros.arch down right)

Jack You see, Jessie, the children love you, so of course they want to see you.(Enter Jessie reluctantly)

Jack (Seeing kids on stage for first time) Hello Kids.

Kids Hello Jack. Hello Sue.

1st Kiddie Why are you taking Jessie to the Fair?

Jack I'm afraid we have to sell her. We've no money left.

Kids Ohh!

Smallest

Kiddie If it's any good to you, you can have my Saturday spending money.

Jack That's very good of you, but I'm afraid we need far more than that.

Another

Kiddie I've got a shiny new Two Pound coin.

Jack You put it in your Piggy Bank. We'll manage somehow. (Jack turns away)

Smallest

Kiddie If I give you some of my spending money can I have a ride on Jessie?

Jack You can have a ride on Jessie for nothing.

2nd Kiddie Can we take Jessie part of the way?

Jack Well - I'm not too sure.

- Sue Oh, let them, Jack.
- Jack Alright, but look after her. And look after all that pocket money.
(Exit Kids down left, some leading Cow, some pushing at back and smallest Kiddie riding her - exit to reprise of Kids number) (15)
- Jack Cheer up, Sue.
- Sue I feel so awful about you having to sell Jessie. I think daddy's being dreadfully unfair.
- Jack Don't worry your pretty head. It's not your fault.
- Sue And I wish he wasn't so difficult about you and me.
- Jack Everything seems to be going wrong just now. But we shan't always be unlucky. Some day my lucky star will shine and my dreams come true. And I pray when that day comes you will be there to share everything with me.
(Reprise Scene 1. Duet - last eight bars) (Exit Jack and Sue down left) (16)
(Play on Bloodshot and Squint down right "Where there's you there's me") (17)
- Bloodshot That's her I tell you.
- Squint How do you know?
- Bloodshot I saw her with the Squire. And there's no mistaking him. She must be the Squire's daughter.
- Squint How do you know?
- Bloodshot I know everything.
- Squint Well, who's that she's with now?
- Bloodshot I don't know, but what's it matter. I can deal with anything.
- Squint I know one thing you can't deal with.
- Bloodshot What's that?
- Squint A sticky pack of cards. What do we do now?
- Bloodshot Shadow the girl. Never let her out of our sight.
- Squint To do that we need, high intelligence, low cunning and brains.
- Bloodshot That's where I come in. We also need courage, bravery and a complete disregard for danger.
- Squint That's where I go out.
- Bloodshot No you don't. You're in this too.

Squint I'm in it all right.

Bloodshot You're in this with me. Remember, we go together you'll agree. Where
There's you there's me.

Bloodshot and
Squint *(Singing)* Remember, we go together you'll agree, where there's you **(18)**
there's me.

(Exit B. & S. down left. Walking in step)

BLACKOUT

Scene 3

Full set

The County Fair

(Opening chorus, possibly "Come to the Fair" with "Come ye to the Fair" from Brigadoon to finish. Spectacular fair number for girls, kiddies and men as crowds And vendors. All exit at end of number) (Enter Dame and Jim right) (19)

Jim *(To audience)* Are we all happy?

Audience Yes.

Jim Smashing.

Dame Have you been listening to what I've been saying?

Jim Yes, but I still don't see what your idea is.

Dame Listen. Jack's here to sell the cow. We've got to see what we can do. Even if he gets a good price for Jessie, we're still short of money. Right?

Jim Right. We've only got fifty pence.

Dame Well, what do people do when they're short of money?

Jim Go without.

Dame Ye - no. They invest what little money they've got and watch it grow.

Jim You can't invest fifty pence and watch that grow.

Dame Exactly. Which is why we've come to the fair. We'll use that fifty pence to try our luck on the side-shows and see what we can win. You must be good at something.

Jim I'm very good at throwing ping pong balls into goldfish bowls.

Dame We don't want to win a goldfish.

Jim Why not?

Dame You can't milk it. *(Aside)* Why not?

Jim I'm very good on the coconut-shy.

Dame We don't want to win any coconuts.

Jim You can milk those.

Dame Well give me the fifty pence piece.

Jim I haven't got it.

- Dame Well I haven't got it. I gave it to you.
- Jim So you did. Eh, mam, I've lost it.
- Dame You great gormless, stupid, idiotic, brainless daft twit.
- Jim Are you annoyed, mam?
- Dame Of course I'm annoyed, we'll have to start looking for it.
(They start to search. Enter B. & S. left)
- Bloodshot What are you doing?
- Dame We've lost a fifty pence piece. Have you found one.
- Bloodshot No, but we'll help you look.
- Squint I'm not looking, I've got a headache. I'm going to sit here. *(He sits down left)*
- Jim Well let's search. Do you think it's rolled down there. *(Indicates audience)*
- Dame I'll bet it has, come on let's look for it. *(They go into audience. This item is really an excuse for causing as much disruption and audience participation as possible)*
- Bloodshot Right, come on, who's got our 50 pence piece. Come on - empty your pockets.
- Dame Try that row there - see if it's rolled on the floor. *(They make a whole row or part of a row stand up and look)* Come on, get up. Look under your seats.
- Jim I'll look over here, you look over there. *(To woman)* Come on lady - look in your handbag. *(To kiddie)* Have you got my 50p piece? No. Well thanks for looking - have a jelly baby. *(Gives one)* here you have one *(To someone else)* Oh, there's Mrs. Winterbottom here.
- Dame Who?
- Jim Mrs. Winterbottom.
- Dame I know her - a cold stern woman.
- Jim She used to rub my back when I had lumbago.
- Dame That's right.
- Jim Have you searched that man over there?
- Dame No, but he offered to search me - it's the best offer I've had in weeks.
- Bloodshot Do you think the orchestra have got your 50p piece?

- Dame That's where it will be. Search the orchestra.
- Bloodshot I'll bet the musical director has it. He never has any money.
- Dame Search the M.D. *They take off M.D.'s Jacket business, him being ticklish. Take things out of his pockets e.g. a bra.)*
- Jim Somebody must have our 50p piece. Try that attendant over there. See if he's got it in his trouser pocket. *(They stand attendant on seat and pull off his trousers to search him. He runs up hall and out of sight)*
- Dame Do you think our 50p is up there?
- Jim Where?
- Dame On that ledge. *(or loudspeaker)*
- Jim Don't be silly. How could it get up there?
- Dame If the pound can climb against the Euro, a 50p piece can climb up a wall. Get a ladder. *(They get a ladder, place it against the wall and Dame goes up followed by Jim)* Now hold on to me. Are you holding me?
- Jim Yes.
- Dame I'll just go up another step. *(She does so. Jim, who has been holding onto the bottom of her skirt, steps down at the same time and pulls it off to show bright voluminous knickers)*
- Jim It's no good we can't find it.
- Dame We've lost it. *(They go back on stage)*
- Jim *(To S. who is still sitting there)* I hope we didn't make too much noise for you, looking for our money.
- Squint No.
- Dame Good. *(Dame and Jim move to go)*
- Squint I didn't notice anything. But I did find your 50p piece. *(Picks up large 50p piece from stage. He appears to have been sitting on it. Exits hurriedly right singing "They go together so do we, where there's you there's me")*
- Dame, Jim,
Bloodshot Hey! *(Chase after him and exit right)*
(Plaintive play-on music for Jack, Sue and Cow who enter left and stand left of centre) **(20)**
- Jack It won't be long now. It must be time for the auction sale.
- Sue This is the first time I've ever come to the county fair with a heavy heart.